### **READING & ASSIGNMENT SCHEDULE**

Please note that this schedule is *dynamic* and subject to change at the discretion of the instructor. Be sure to check Sakai regularly for any schedule changes. When convenient, some readings are linked to in the syllabus itself, but all readings will be available on Sakai.

### WEEK 1 - INTRODUCTIONS & INTERSECTIONS: COURSE | DH | ARCHAEOLOGY

### W (1/23)

- To Do In Class
  - Pre-Semester DH Assessment (Anonymous)
  - Pre-Semester Student Survey (Not Anonymous)

#### F (1/25)

❖ Optional Work Session: Course Website Design (1pm – 5pm | Digital Tool Shed)

#### **WEEK 2 – COMPUTING & ARCHAEOLOGY**

### Wednesday (1/30)

❖ Guest: Dr. Aaron Hodges, Project Manager for DH@CC

### Readings

- Watrall, E. 2016, "Archaeology, the digital humanities, and the "big tent" in Debates in the digital humanities, edited by M K. Gold and Lauren F. Klein. Minneapolis, Minnesota: University of Minnesota Press.
- ➤ Roosevelt, C. H., P. Cobb, E. Moss, B. R. Olson, and S. Ünlusoy. "Excavation Is Destruction Digitization: Advances in Archaeological Practice." *Journal of Field Archaeology* 40, no. 3 (2015): 325–346.
- ➤ Graham, S., et al. *The Open Digital Archaeology Textbook*. Part 1.1: So what is Digital Archaeology? (Optional: 1.1.6: Exercises)
- > Optional: Burdick, A., J. Drucker, P. Lunenfeld, T. Presner, and J. Schnapp, eds. Digital Humanities. Cambridge, MA: MIT Press, 2012. Chapter 1.

#### Prepare for Class

Studio Assignment 1: Digital Project Review (Part 1)

### Friday (2/1)

❖ Optional Event: DH@CC Web Site Launch Party (3:30pm – 6pm | Digital Tool Shed)

### WEEK 3 - DIGITAL PUBLISHING | MICROBLOGGING | FINDING SOURCES

### Wednesday (2/6)

- Guest: Adam Rosenkranz, Arts & Humanities Librarian at the Honnold Mudd Library
- Readings
  - Atici, L., S. W. Kansa, J. Lev-Tov, and E. C. Kansa. "Other People's Data: A Demonstration of the Imperative of Publishing Primary Data." *Journal of Archaeological Method and Theory* 20, no. 4 (2013): 663–81.
  - > Čulík-Baird, H. "Twitter for Classicists"
- Prepare for Class
  - > Studio Assignment 1 Check-In: Digital Project Review (Part 2) Draft
  - Pre-Research Worksheet

#### WEEK 4 - MAPPING & SURVEYING: ANCIENT PLACES & SPACES | FINDING & USING SPATIAL DATA

### Sunday (2/10)

- Deadline
  - Studio Assignment 1 due: Digital Project Review Final Draft due by 11:59pm

### Wednesday (2/13)

- Guest: Sarah Osailan, Ph.D. Candidate at CGU and Digital Research Studio Fellow
- Readings
  - ➤ Horton, M., and Heyd, V. "Six Tools that are Revolutionizing Archaeology by Helping Us Find Sites without Digging"
  - > Watch: Aspects of Archaeology: G.I.S.
  - Additional readings: TBD

### WEEK 5 - EXCAVATION & DATA RECORDING

### Wednesday (2/20)

- Readings
  - Wallrodt, J. "Why Paperless: Technology and Changes in Archaeological Practice, 1996-2016." In Mobilizing the Past for a Digital Future, 33–50. Grand Forks, ND: Digital Press at the University of North Dakota, 2016.
  - Choose ONE (1) of the following:
    - Caraher, W. "Slow Archaeology: Technology, Efficiency, and Archaeological Work." In Mobilizing the Past for a Digital Future, 421–41. Grand Forks, ND: Digital Press at the University of North Dakota, 2016.
    - Motz, C. F. "Sangro Valley and the Five (Paperless) Seasons: Lessons on Building Effective Digital Recording Workflows for Archaeological Fieldwork." In *Mobilizing the Past for a Digital Future*, 77–110. Grand Forks, ND: Digital Press at the University of North Dakota, 2016.

- To Do In Class
  - > Studio Assignment 2 Check-In: Geospatial Practicum Research & Presentation Prep

#### WEEK 6 - DIGITAL IMAGING | THE ANCIENT EXPERIENCE | ENDANGERED DATA

### Wednesday (2/27)

❖ Potential Guest: Dr. Daniel Michon, Associate Professor of Religious Studies at CMC

### Readings

- ➤ Rua, H., and P. Alvito. "Living the Past: 3D Models, Virtual Reality and Game Engines as Tools for Supporting Archaeology and the Reconstruction of Cultural Heritage the Case-Study of the Roman Villa of Casal de Freiria." *Journal of Archaeological Science* 12, no. 38 (2011): 3296–3308.
- ➤ Reinhard, A. "Video Games as Archaeological Sites: Treating Digital Entertainment as Built Environments." In *The Interactive Past: Archaeology, Heritage & Video Games*, edited by A. A. A. Mol, C. E. Ariese-Vandemeulebroucke, K. H. J Boom, and A. Politopoulos, 99–106. Leiden, The Netherlands: Sidestone Press, 2017.
- ➤ Bond, S. "The Ethics of 3D-Printing Syria's Cultural Heritage"
- Prepare for Class
  - > Studio Assignment 2 Check-In: Geospatial Practicum Draft
- ❖ To Do This Week
  - > Schedule one-on-one check-in with Professor Lieberman

### WEEK 7 - THE ANCIENT WORLD, DIGITAL TECHNOLOGIES, AND SOCIAL JUSTICE

### Sunday (3/2)

- Deadline
  - Studio Assignment 2 Due: Geospatial Practical Final Draft due by 11:59pm

#### Wednesday (3/6)

❖ Guest: Dr. Donna Zuckerberg, Founder & Editor-in-Chief of Eidolon

### Readings

- ➤ Zuckerberg, D. *Not All Dead White Men: Classics and Misogyny in the Digital Age*. Cambridge, MA: Harvard University Press, 2018. Introduction.
- Futo Kennedy, R. "We Condone It by Our Silence: Confronting Classics' Complicity in White Supremacy" on <u>Eidolon.</u>
- ➤ Umachandran, M. "Fragile, Handle with Care: On White Classicists" on Eidolon.
- > Optional: Spend some time exploring the collaborative digital publication, Ancient Leadership in the Era of Donald Trump.
- To Do In Class
  - > Studio Assignment 4: Microblogging as Scholarship (or, Learning through Live Tweeting)
- ❖ To Do This Week
  - > Schedule one-on-one check-in with Professor Lieberman

## WEEK 8 - PROCESSING MATERIAL CULTURE | INTRODUCTION TO THE CGU COLLECTION

### Wednesday (3/13)

- Potential Guest: Dr. Nicola Denzey Lewis, Chair of Women Studies in Religion at CGU
- Prepare for Class
  - > Find/Peruse a Finds Catalogue
- To Do In Class
  - > Studio Assignment 3: Excavating Excavation Records

#### WEEK 9 - SPRING BREAK!

### WEEK 10 – PROCESSING MATERIAL CULTURE | PLANNING OUR DIGITAL PROJECT

### W (3/27)

- ❖ Potential Guest: Dr. Elizabeth Richey, Cataloging and Metadata Librarian at the Honnold Mudd Library
- Readings TBD
- Prepare for Class
  - Digital Project Wish List

### WEEK 11 - PROCESSING MATERIAL CULTURE | PHOTOGRAPHY, ILLUSTRATION, PHOTOGRAMMETRY

### Wednesday (4/3)

- Readings TBD
- Prepare for Class TBD

### WEEK 12 - PROCESSING MATERIAL CULTURE | CONTEXTUALIZING THE COLLECTION

### Wednesday (4/10)

- Readings TBD
- Prepare for Class TBD

## WEEK 13 - PROCESSING MATERIAL CULTURE | ARTIFACTS & THE STORIES THEY TELL

### Sunday (4/14)

- Deadline
  - Final Project Annotated Bibliography due by 11:59pm

## Tuesday (4/16)

- \* Recommended Event: Lecture by Dr. Eric Poehler at the Athenaeum at CMC
  - > Sign up for dinner on the Athenaeum website.
  - If you can't make the dinner, additional seats will be available in the back of the room. The lecture itself will start at 6:45, and all are encouraged to live-tweet the event!

### Wednesday (4/17)

- Guest: Dr. Eric Poehler, Associate Professor of Classics at UMass Amherst
- Readings TBD
- Prepare for Class
  - > Final Project check-in

## WEEK 14 - WRAPPING UP A DIGITAL PROJECT | DEFINING THE NEXT STEPS

### Wednesday (4/24)

Prepare for Class - TBD

### WEEK 15 - WRAPPING UP A DIGITAL PROJECT | PLANNING OUR FINAL PRESENTATION

### Wednesday (5/1)

- To Do In Class
  - Post-Semester DH Assessment (Anonymous)
- Prepare for Class
  - > Final Project check-in

#### **WEEK 16 - FINAL PRESENTATION**

Wednesday (5/8)

# FINALS WEEK

# Monday (5/13)

- ❖ Deadline
  - All edits to Final Project must be completed by 11:59pm
    Final Reflection due by 11:59pm